

9) Pictionary

This interactive and engaging game leverages the structure of Pictionary to introduce or review climate change-related terms in a fun and competitive way. The activity is designed as a warm-up for climate change workshops or as a reinforcement tool to consolidate previously learned concepts. Through drawing and guessing, participants enhance their understanding of key environmental terms while fostering teamwork and creativity.

Number of participants: 1 - 20

Duration: 20 minutes

Materials:

- notes with pictionary terms

How to play/conduct the activity?

Inspired by the game Pictionary, this game is a great warmup activity before a climate change workshop or a game to help students review previously discussed terms. Participants work in groups/teams in a game of climate Pictionary. The game is fun and engaging because it has an element of competition but also exposes students to climate change-related terms, such as pollution, green economy, and extinction.

Procedure:

1. Break the class up into groups of 5–7.
2. Explain that we will be playing a game to get everyone excited about discussing climate change!
3. A volunteer will be selected from the first team. They will come up and select a card from the facilitator.
4. The volunteer must draw the word written on the card without the use of letters or numbers, and have their team guess what they are trying to draw.
5. If the team is able to guess the word within 45 seconds, they receive a point. However, if they cannot guess it, the other team gets one opportunity to guess the word and steal the point.
6. Once points are added to the board, the other team gets an opportunity to send a volunteer.

Important: Select terms that are age and culturally/regionally relevant and appropriate. After each term, process the meaning and importance with the group.

Pictionary terms:

- Deforestation
- Atmosphere
- Sustainability
- Extinction
- Go Green!
- Alternative Energy

- World
- Environmentally Responsible
- Glaciers
- Pollution
- Green Economy

Competences:

- environmental awareness
- communication and collaboration
- creativity
- problem solving
- critical thinking
- Cultural and Contextual Adaptability
- confidence and leadership
- reflective learning
- Social and Emotional Skills